

PURDUE BOWLERMAKERS

Purdue Women's Bowling League

Rules 2018-2019

GENERAL INFORMATION

- 1. United States Bowling Congress (USBC) rules will prevail. <u>http://www.bowl.com/rules/index.jsp</u>
- 2. This is a women's handicap league consisting of a maximum of ten (10) teams.
- 3. Teams will consist of three (3) members and optional alternate(s). Team captains (see rule #10) and team names will be chosen by each team.
- 4. No pacers will be allowed.
- 5. The season will consist of 30 weeks with three position nights. The first night of league bowling will fall within the first few weeks of the Purdue fall semester. The organizational meeting will be held on or prior to the first night of bowling. There will be no bowling the Wednesday before Thanksgiving or the weeks of Christmas and New Year's. If necessary, one makeup date will be added to the end of the schedule.
- 6. The legal lineup for league play must consist of at least one (1) regular member bowler present and at least one regular member's prebowled scores or a substitute present.
- A 10-minute practice period (starting at 5:50 PM) will be held prior to the <u>official start time of 6:00</u>
 <u>PM</u>. If a bowler is tardy, she will have until the end of the third frame of the first game to catch up. See rule #26 on how to score in this event. If a team does not have a legal lineup by the end of the third frame of any game, the game will be forfeited.
- 8. **Prebowling:** Prebowling must be approved by a league officer. No league member may prebowl more than 2 times in a row and/or more than 6 times in a season. Prebowled games must be done before 6:00 PM of the night you are not bowling. It is asked that you make an appointment with the Union Rack and Roll for prebowling. Please let the other team know if your entire team is prebowling. In addition, if an individual team member is prebowling, please be sure to let your teammates know that you are doing so. No prebowled games will be eligible for perfect attendance, high game, or high series awards.
- 9. Any matter requiring arbitration will be considered by an executive board consisting of the team captains and the four officers. A quorum of this body consists of 2/3 of the team captains and three of the officers.
- 10. No league officer can be a team captain.
- 11. The secretary/treasurer will be responsible for sending cards (sympathy, etc.) from the league. Sending flowers, etc., will be based on a league vote.
- 12. Election of officers for the succeeding season will be held at the final meeting (banquet night) of the league season. Replacement elections for resigning officers will be held at the first meeting preceding the league season, or during the season at the first bowling night after resignation.
- 13. The Rules Committee will be by volunteer (or if no volunteers, names will be drawn) at the final meeting (banquet night) of the league and should present the league rules for voting at the league's first meeting of the next season (the organizational meeting). If such a committee is not selected at the banquet, then the Rules Committee will consist of all league members, who will review the current rules and present suggestions for league rule changes to the Secretary/treasurer prior to the

beginning of league play, who will present these changes at the league's first meeting of the next season for voting (organizational meeting).

- 14. Other committees will be by volunteer, or if no volunteers, names will be drawn. Previous members will be exempt for one year. Nominating Committee will be all league officers.
- 15. Only team bowlers are allowed in the bowling area. Visitors (children and other guests) MUST sit behind the railing. <u>ONLY BOWLERS are allowed on alleys.</u> This rule is for the safety of both the bowlers and guests. Due to crowded conditions, if visitors cannot be contained, you will be asked not to bring them again. There will be one (1) warning before requesting that they not be brought back.

FEES

- 16. All bowlers must be sanctioned the first night they bowl. The fee is \$21.00 (\$23.00 to be eligible to bowl in the state tourney). (Checks made payable to "Purdue Bowlermakers.") A bowler who is a sanctioned member in another league does not have to pay the fee again, but must fill out a membership card for this league.
- 17. The weekly bowling fee is \$8.75. (Checks made payable to "Purdue Bowlermakers.") <u>The team</u> captains will submit to the secretary/treasurer by the 6th frame of the first game the correct amount of money (in the payment envelope provided) for her team and include a list of the persons bowling and the amount paid by each.
- 18. In case of a substitute bowler or blind, the regular bowler must pay the full weekly fee.
- 19. The league secretary/treasurer will be paid at the end of the season as follows: 20 cents/bowler/night.
- 20. Captains are responsible for notifying the league secretary/treasurer of any dropouts. If a member is two (2) weeks behind, she MUST pay by the third week; otherwise the team member will not be allowed to bowl in the league and may be subject to dismissal for nonpayment of bowling fees. Dismissal for nonpayment of fees must be on the recommendation of the executive board of the league to the USBC.

SCORING

- 21. A team member will establish her average during the first night of competitive bowling based on three (3) games completed.
- 22. Team handicaps will be figured on the following basis: after team averages have been established, subtract total pins from 600, then take 90% of the difference to set the team handicap.
- 23. In the case of an absence by a team member and no substitute is found, an absentee score of the member's established average minus ten (10) pins will be used. For calculating the handicap, the member's average should be used.
- 24. In instances where substitutes are used who have no established averages, handicaps will be figured after the bowling is completed and the substitute's three (3) game average has been determined. In this case the average of the absent regular team member is not used.
- 25. In the event of the loss of a regular member of a team, a vacancy score of 120 will be used after a period of two (2) weeks. During the two-week period, the blind score of the departing bowler will be used. This vacancy score of 120 will also be used in the event that a bowler who has not established her average for the current season is absent.
- 26. **BOWLERS WILL BE READY TO START AT 6:00 PM.** If a bowler is tardy, she will have until the end of the third frame of the first game to catch up. If she appears later in the first game, an absentee

score (average minus ten) will be used, but she may bowl the second and third games. If a team does not have a legal lineup by the end of the third frame of any game, the game will be forfeited.

- 27. An eight (8) point system will be used. Two (2) points for each game won and two (2) points for total pins won will be awarded. Should a tie for first place occur upon completion of the last game of the league season, a three (3) game series should be bowled the next night to determine the winner. Total pins will be used to determine the winner. If total pins are equal, a two frame bowl-off will occur and continue to occur until a winner is determined. A three game series must also be bowled if the league decides to break a tie for any other position standing. In case of other ties, total pins will be used to determine the winner.
- 28. Verification of the individual team scores is the responsibility of a team member, who will then write the scores on the recap sheets. The league secretary/treasurer will be responsible for verifying the accuracy of the addition on the won/lost recap sheets.

PRIZES

29. Awards will be given for the following:

First Place Team Second Place Team Third Place Team (if we have 9 or 10 teams) High Individual Average (scratch scores) (Exceptions, see Rule 33)

High Individual Game (scratch) (Exceptions, see Rule 33) High Individual Series (scratch) (Exceptions, see Rule 33) Most Improved Bowler Sportsmanship Award (voting by closed ballot the last 2 nights of bowling) Perfect Attendance (Exceptions, see Rule 34) 200 games bowled 500 series bowled 600 series bowled

These awards will consist of either cash prizes and/or other tokens of recognition. The type of recognition given will be decided upon by the Banquet/Prize Committee. (200 games/500+600 series have traditionally been awarded charms or pins.)

- 30. A team member must be a paid-up member (member in good standing) at the end of the league season and must have bowled 1/2 of the season (at least 15 weeks) to be eligible for individual prizes. If a new bowler will not have completed 1/2 of the season (at least 15 weeks), it is up to the remaining members of the team to decide how the prize money will be divided and to notify the new member before she starts bowling.
- 31. For a team with more than three (3) regular members, the team captain will decide how the team's prize money will be divided and will let the secretary/treasurer know prior to the banquet.
- 32. No substitutes may qualify for any individual or team prizes. Substitutes will be eligible for 200/500/600 awards, which are paid for by the Union Rack and Roll, but may not be eligible for any other individual or team prizes.
- 33. No individual may win more than one individual prize. This DOES NOT include winning 1st or 2nd place in the overall season team standings, most improved, or sportsmanship. The order of the individual prizes is as follows: (1) high individual average, (2) high individual game, and (3) high individual series.
- 34. Any individual with perfect attendance will receive a charm/pin/award. No prebowled games will be eligible for perfect attendance, high game, or high series awards.

SUBSTITUTES

- 35. Bowlers will notify their team captains when they are unable to bowl and the BOWLER will be responsible for securing a substitute and checking to make sure that she is, or will be, a sanctioned bowler. The bowler should contact the substitute at least two (2) days ahead of time, except in the case of an emergency.
- 36. No new substitutes can be brought into the league during the last four (4) weeks of the league bowling season.

RESIGNATIONS

37. A resigning team member must give two (2) weeks' notice to her team captain and league secretary/treasurer. To avoid any misunderstanding, the resignation should be in writing or by email to both the president and secretary/treasurer. If a replacement has not been found by the time she leaves, she must pay the next two (2) weeks of scheduled bowling fees.

RESCHEDULING, POSTPONEMENTS & DEFAULTS

- 38. The league officers will decide if a night is to be canceled and they will notify the team captains. The captains should then notify their team members. It will be up to the league members to decide if it is to be made up. Starting with the 2014-2015 season, one makeup day will be added to the end of the season if needed.
- 39. Failure of a team to bowl when scheduled will be considered a default unless the failure to bowl was due to what is considered by the executive board of the league as sufficient cause. In this case, the team failing to bowl has the option of defaulting or making up the games before the next scheduled bowling date (7 days). The league secretary/treasurer will reschedule the match under the rules, which apply to postponements. It is allowable for one team to make up a series by prebowling the games on the correctly assigned alleys (if available), while the other team bowls on the assigned night unopposed. If a team is bowling unopposed, they shall turn in their scoresheets so that the other team may have the opportunity to check scores if needed.
- 40. IN CASE OF FORFEITURE, the points must be "earned" by the team who is bowling. They must bowl within 45 pins for the team per game. This is actual scores, no handicaps included. If they do not meet the pin requirement, the points for that game or total pins will be recognized as "unearned points." For example:

Team 13 - Un	rulies	
	Ave.	15 pins less
June	120	105
Edith	130	115
Fran	140	<u>125</u>
		345 total
		<u>x 3</u> games
		1035 total pins

As a team, they must bowl 345 pins each game (or better), and at least 1035 for total pins to receive points. The forfeiting team will receive no points. A separate column for "unearned" points will be shown on the weekly standing sheet.

41. In the event of equipment failure, the league officers can authorize the game and series to be completed on another pair of lanes. An interrupted game and series will be resumed from the point of interruption. Upon agreement between the teams involved, the interrupted game/series can be

continued when another set of lanes opens, OR the teams agree to reschedule to another night (can either bowl together or separately) (must be completed before the next scheduled bowling night).

FOULS

42. Due to the construction of the Union Rack and Roll bowling lanes, the side walls on alleys 1 and 10 and the inside pillars (which are past the foul lines) are not going to be easily considered a legal foul. If you are visually trying to keep yourself falling past the foul line, it will be a foul and you will lose the pin count from the ball you have thrown. If you are just leaning on or touching the walls or pillars, this will not be a foul.

BANQUET

43. The banquet will be held within two weeks of the last night of bowling in order to give some leeway in finalizing team standings, averages, prize money, and awards.

SMOKING

44. There will be NO SMOKING allowed. PMU is a smoke-free facility.

RULES ENFORCEMENT

45. Observed rule violations should be brought to the attention of your team captain. If it is a fellow team member, the team captain is responsible for enforcing the rule. If a member of another team is observed violating the rules, an officer should be notified. That officer will notify the sergeant-atarms, who will work with the offending bowler's team captain to resolve the problem, as the team captain may have already spoken to her teammate.

WEEKLY PRIZE DRAWING (50/50)

During the first two games of each bowling night, there will be a drawing for cash prize from tickets selling at 50¢ each or two for \$1.00. This is strictly voluntary and you should not feel pressured to buy. Half the money collected will go into the treasury; the other half to the weekly winner. Money going into the treasury will be used for prizes and/or the banquet, and will be shared by all, and divided as follows: 1/2 of the weekly prize treasury money will be used for the banquet meal fund, 1/4 for banquet favors, and 1/4 for prize money. If there is an even number of teams, the team playing in lane 1 each week will manage the drawing <u>OR</u> if there is an uneven number of the teams, the team without an opponent (the bye team) that week. If a team is not present on its designated night, then the officers present (or volunteers) will manage the weekly prize drawing that evening.

OTHER LEAGUE NOTES

- The Purdue Union Rack and Roll does not allow food from outside (non-PMU) restaurants (unless approved in advance).
- The Lafayette USBC presents awards for clean games and clean series. (A clean game/series is one with no open frames all strikes and/or spares.) Please notify the league secretary/treasurer if you have a clean game or series. The bowler is responsible for providing the league secretary/treasurer with a printout of the game(s) (available from the bowling center staff) on the evening this occurs.
- Awards sponsored by USBC are now once in a lifetime achievement (300 game, 800 series, 900 series). Local achievement awards can be earned once per season. Each bowling season is from August 1-July 31. See the league secretary/treasurer for the qualifying rules for average based achievements and the list of local awards.

United States Bowling Congress (USBC) website: <u>http://www.bowl.com</u>

Our League website: http://yeomanclan.net/barb/bowling.html

BOWLING ETIQUETTE

A code of etiquette has been established and accepted by bowlers everywhere. Few of its rules are official, but bowlers should be courteous and give consideration at all times to the rights of other participants, including avoiding delaying the game by taking unnecessary time.

- 1. Be on time for league play. We start at 6:00 PM (practice starts at 5:50).
- 2. Prepare to take your turn promptly on the lane. Be ready to bowl when the pins are set.
- 3. Don't take too long to aim or get set up when you are on the approach.
- 4. Stay on your own approach at all times. Step back off the approach after making each delivery.
- 5. The bowler on the right should bowl if both reach the approach at the same time. Step back off the approach while you wait and indicate to the adjacent bowler that you are going to bowl after she does.
- 6. Do not use another player's ball, towel, etc., without her permission.
- 7. The approaches may not be exactly to your liking, but you cannot use talcum powder, etc.
- 8. Good bowling requires concentration. Bowlers should always keep in mind that when others are preparing to bowl, excessive noise could be distracting to them.
- 9. Respect the equipment. Lofting the ball damages the lanes. Kicking the ball rack doesn't help anyone.
- 10. Be a gracious loser if you are on the short end of the count when the game is over.
- 11. Do not carry refreshments onto the approach. Spilled liquid can create problems for all the bowlers.
- 12. If you are prebowling, first get approval from a league officer, then make an appointment at the *Union Rack and Roll* to bowl, and please be sure your teammates know that you are doing so.
- 13. You are responsible for getting your own substitute.
- 14. If you have an unscheduled absence or know you will be late, please notify your team captain and/or Barb Gotham before 6:00 PM that evening.
- 15. When there is a lane error, there should be one spokeswoman (probably the person who's having the problem) to let the Rack & Roll staff know what needs to be fixed it can be confusing for the person trying to fix the problem when there are several people telling him/her what needs to be done!
- 16. The team doing 50/50 should make sure that <u>everyone</u> knows the winning number is being called.